

## **Making an Autorun .Exe with Flash and an accompanying Website**

Tasks involved in:

- **Making an Autorun Disc for a PC using Flash**
- **Developing a small website using Dreamweaver**

### ***Flash***

#### **Using Scenes in Flash**

(See separate Handout)

#### **Making Rollover Drop down menus in Flash**

Use the tutorial available from Fiona French webpages at:

<http://www.city.londonmet.ac.uk/~ffrench/flash/menubar.html>

#### **Linking to Web pages on the internet**

Use the following method to link to webpages available on the internet:

Actions/Browser Network/get URL

Enter the link to the webpage you want to link to, including the whole <http://www> address. Select whether you want the page to open a new browser window on the user's computer (use `_blank` to open a new window, or `_self` to open in the same window).

#### **Linking to other Flash files in the same folder**

Use the following method to link to other swf files in the same folder as your main swf or .exe file.

Actions/Browser Network/loadMovie

Enter the name of the swf file you want to link to, including the .swf extension.

Select the Level you want to load the movie into - choose whether you want to REPLACE the current swf being viewed, or simply add a selection to the stage. Level 0 is the main movie stage, level 1 is the first level above that and will allow you to carry on seeing the main stage as well as the new addition to the stage, level 2 is the next level up and so on.

Bear in mind, to remove a level 1, 2 and above movie clip, use `unloadMovie` from the same menu in the Actionscript.

Actions/Browser Network/unloadMovie

## **Publishing your Flash as an .Exe file**

This is a very straightforward task in Flash. First, set the publishing settings to include an exe file as well as the usual html page and swf file. Tick the windows Projector box:

File/Publish Settings/Windows Projector

When you publish, use the File menu to Publish, or use Shift/f12. The key command can be different on different versions of Flash so to be sure, use the main File menu.

## **MAKING AN AUTORUN FILE**

Open a text file and add the following text:

```
[AutoRun]
OPEN=yourfilenamehere.exe
```

If you would also like to customize your icon for your disc, add the following line underneath:  
ICON=youriconnamehere.ico

Save the text file as 'autorun.inf'. this should make a little cog icon appear across the text file icon, indicating a system information file.

Include this in the folder you burn to the disc, and it will automatically open on a PC.

## ***Making websites with Dreamweaver***

### **Using tables to make a good layout for a webpage**

[http://www.city.londonmet.ac.uk/~listerp/tables\\_mscitc.html](http://www.city.londonmet.ac.uk/~listerp/tables_mscitc.html)

Above is a link to a good example of how to use tables to create good layout for a webpage. Go to the page and right click/view source, and copy and paste the document to your own hard drive. Then open the page in Dreamweaver, and manipulate the tables to your own preferences. Take note of how the tables are named and the use of the 'valign' element.

### **Folders**

Make sure when you are designing your folder tree to place all images in their own 'images' folder, (or 'img', even shorter as a web address), and all main html pages in the main directory folder.

### **Using CSS**

You can use CSS for fonts, borders to images, or even the whole layout of the web page, it is up to you. Remember it is more important to get the site to work well, look good and be easy to use than it is to take on technical aspects you may be less sure of working.

### **Good links to CSS resources**

For Navigation:

<http://css.maxdesign.com.au/listamatic>

For Layout:

[http://www.thenoodleincident.com/tutorials/box\\_lessons/boxes.html](http://www.thenoodleincident.com/tutorials/box_lessons/boxes.html)